



Enhancing Compact Routing in CCN with Prefix Embedding and Topology-Aware Hashing

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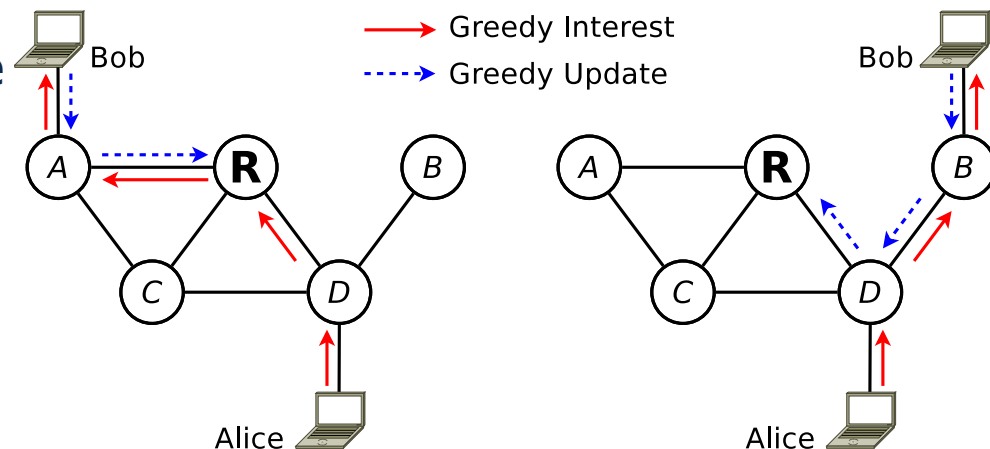


- xCNs: new Internet architecture based on addressing content rather than locations (hosts)
- Goal: Improve content delivery
- Various challenges with regard to routing and content addressing
- Source mobility: One particular hard challenge

- Assign coordinates to fixed topology such that greedy routing works
- Handling mobility in CCNx [1]
 - Source s registers at closest host h
 - h forwards packets to s
 - If s moves, only h updates its information

• Benefits

- Small routing table
- Capability of handling simultaneous handoff
- Improved handoff delay and latency



[1] Wang, L., Waltari, O., & Kangasharju, J. (2013). Mobiccn: Mobility support with greedy routing

- Limitations:
 - Embedding Hyperbolic space, combined with an naive content addressing algorithm (SHA1)
 - Traffic and storage load is highly imbalanced
 - Severe scalability issue when network becomes bigger

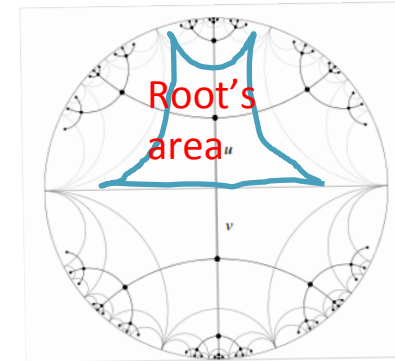
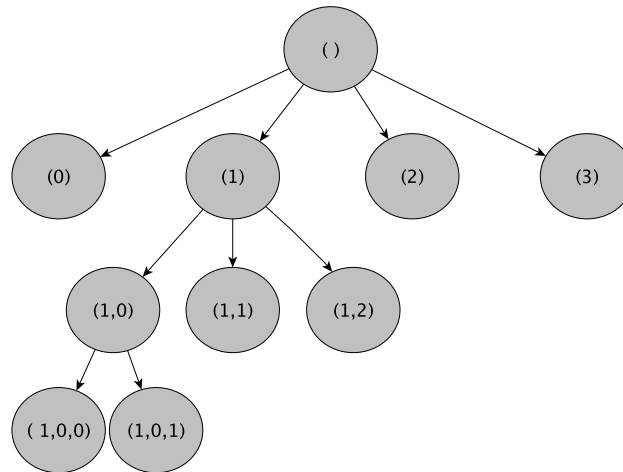


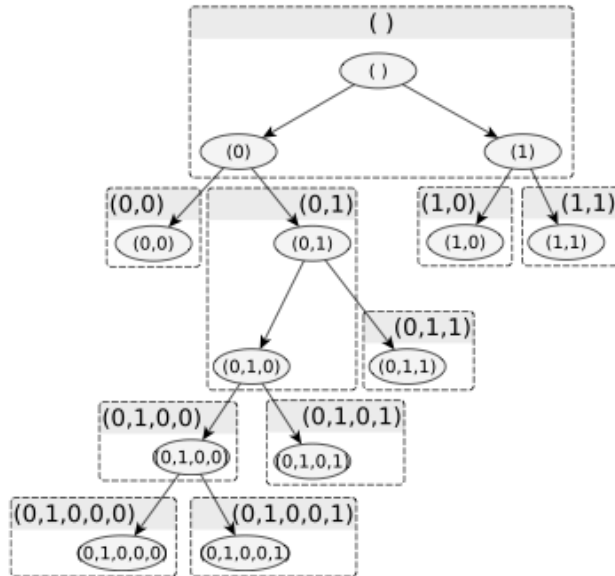
Image from R. Kleinberg:
Geographic Routing using
Hyperbolic Space, Infocom 2007

Our Contributions:

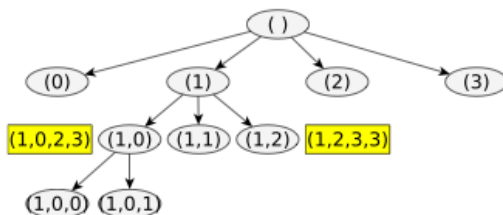
1. Changing the embedding algorithm
2. Changing the content key generation

- Prefix Embedding: Isometry of spanning tree
 1. Root has empty vector as ID
 2. Node with ID id enumerates children
 3. i-th child receives ID id||i
 4. Distance between nodes in tree
 $\text{dist}(s,t) = |s| + |t| - 2 \cdot \text{commonprefixlength}(s,t)$





- Virtual binary trees for bit strings as IDs
- Routing modification for virtual trees:
Forward to parent if not responsible but no closer neighbor

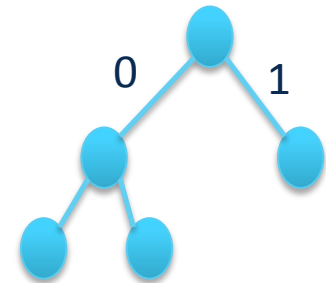


- Content is stored on node closest to its key
- Content keys are longer than IDs
-> all content stored on leaves and nodes with only one child

- Store content on internal nodes
- Use two types of IDs: routing ID and storage ID
- Routing IDs are IDs received from parent
- Internal nodes with d children generated $d + 1$ IDs, choose first one as their storage ID
- Leaf nodes use routing id for storage
- Greedy routing with slight modification is guaranteed to succeed

- Nodes on higher levels of tree responsible for more files
- Integrate topology in keys of content
 - Consider hash function h
 - Cpl = common prefix length
 - For content f , h_i (f XOR i)
 - i -th bit of content key

$$b_{i+1} = \begin{cases} 0, & \frac{h_{i+1}}{2^z} \leq \frac{|\{v \in V: \text{cpl}(ID(v), d_i || 0) = i+1\}|}{|\{v \in V: \text{cpl}(ID(v), d) = i\}|} \\ 1, & \text{otherwise} \end{cases}$$

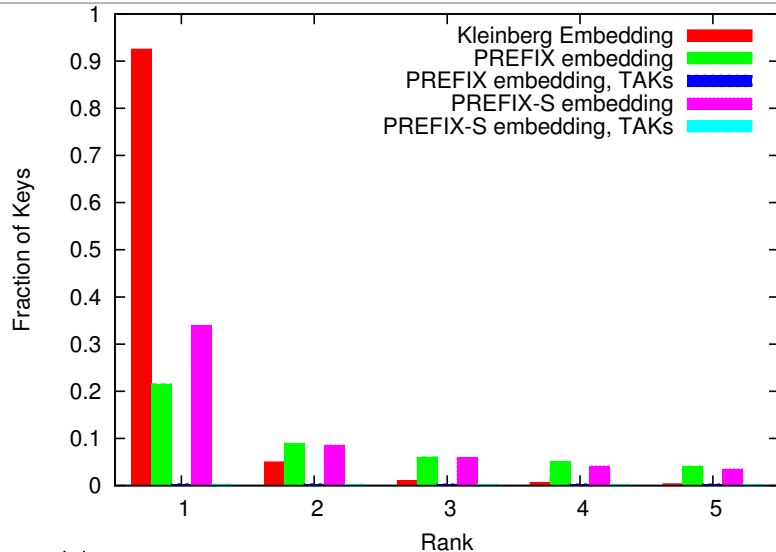


$b_1=0$ with $p=3/4$

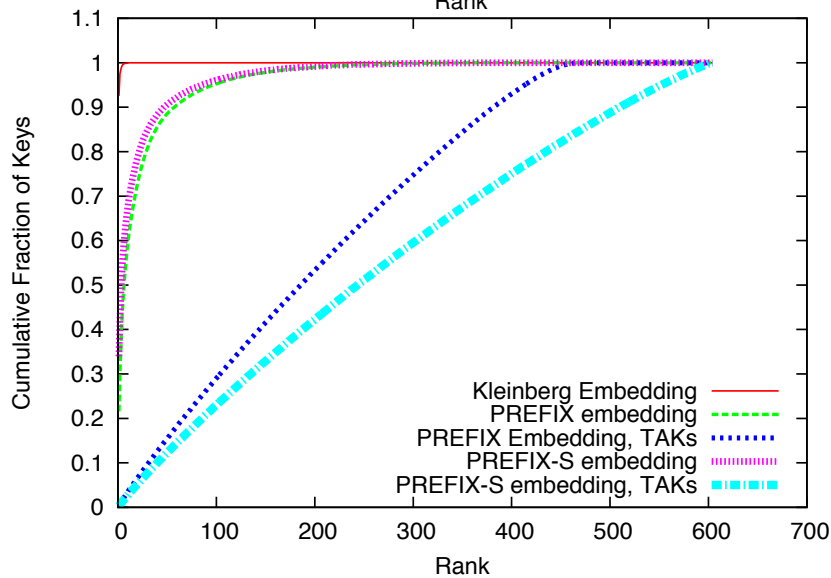
=> Uniform load

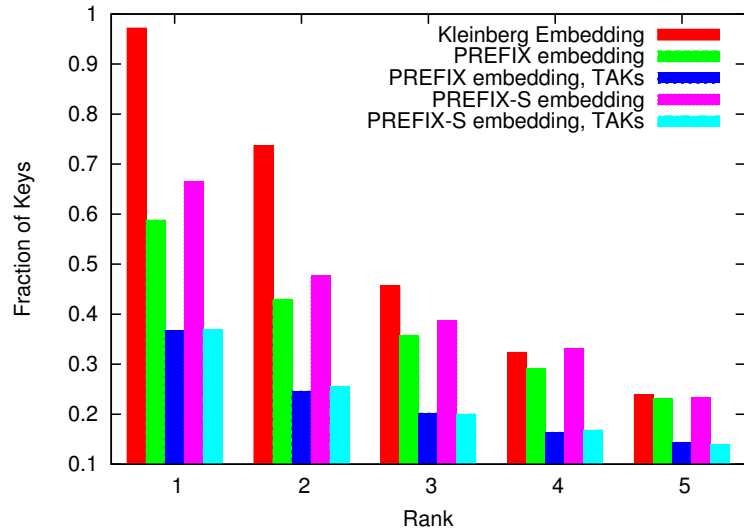
Evaluation (Static Simulation):

1. Generate random contents
2. Embed AS topology
3. Compute key of content and store
4. Execute queries for content
5. Metrics:
 - Fraction of content pieces per node
 - Fraction of queries forwarded per node
 - Routing hops

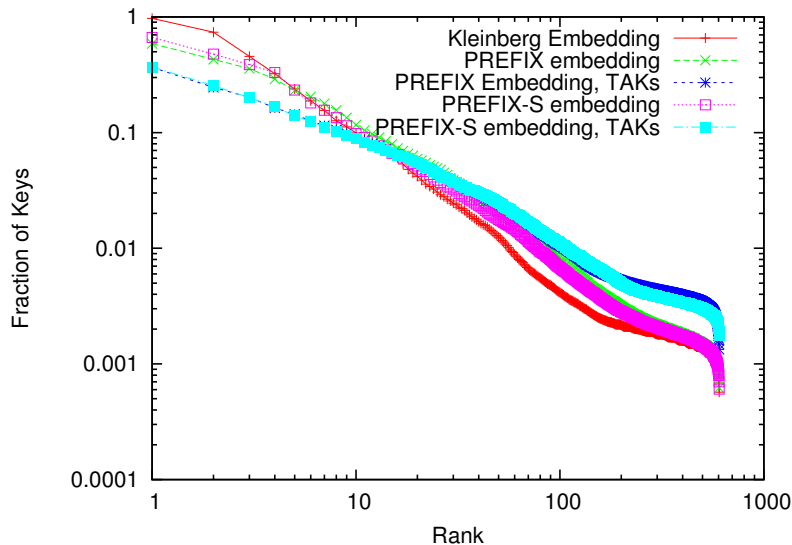


- Hyperbolic: more than 95 % content on 1 node
- Prefix Embedding: still unbalanced
- Topology-aware keys: uniform load (aka close to straight line)





- Hyperbolic: close to 98 % of queries pass root
- Prefix Embedding: still around 70 %
- Topology-aware keys: not uniform but better balanced



- Routing length is increased from roughly 3-4 to 4-5 hops by using topology-aware keys

- Problem: Source mobility in xCNs
- Proposed Solution: Embeddings
- Improved the load balancing by
 1. Modifying embedding
 2. Topology-aware keys
- Can now prevent overload, single point-of-failure
- Future work: Evaluation in testbed to see the effect on actual congestion